## **Murray Parks & Recreation**

## 2013 Coed 1-2 Coed Jr. Jazz Basketball Schedule Blue Division

## Hillcrest Jr. High 126 East 5300 South

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		Hillcı	rest Jr. Hig
Saturday, January 5, 2013			
1:00 PM	Knicks	VS	Lakers
2:00 PM	Magic	VS	Nuggets
3:00 PM	Pistons	VS	Raptors
4:00 PM	Spurs	VS	Suns
Saturday, Ja	nuary 12. 20	013	
9:00 AM	Magic	VS	Pistons
10:00 AM	Knicks	VS	Raptors
11:00 AM	Nuggets	VS	Suns
12:00 PM	Lakers	VS	Spurs
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Saturday, Ja	-		مسماما
1:00 PM	Suns	VS	Lakers
2:00 PM	Raptors	VS	Nuggets
3:00 PM	Pistons	VS	Knicks
4:00 PM	Spurs	VS	Magic
Saturday, Ja	nuary 26, 20	013	
9:00 AM	Raptors	VS	Spurs
10:00 AM	Nuggets	VS	Pistons
11:00 AM	Lakers	VS	Magic
12:00 PM	Suns	VS	Knicks
Saturday, Fe	ebruary 2. 20	013	
1:00 PM	Knicks	VS	Magic
2:00 PM	Pistons	VS	Lakers
3:00 PM	Spurs	VS	Nuggets
4:00 PM	Suns	VS	Raptors
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Saturday, Fe	ebruary 9, 20	<u>013</u>	
9:00 AM	Pistons	VS	Spurs
10:00 AM	Nuggets	VS	Knicks
11:00 AM	Lakers	VS	Raptors
12:00 PM	Magic	VS	Suns
Saturday, Fe	ebruary 16, 2	2013	
1:00 PM	Raptors	VS	Magic
2:00 PM	Nuggets	VS	
3:00 PM	Knicks	VS	
4:00 PM	Suns	VS	Pistons
Catd	.h.a	2012	
Saturday, Fe	-		- د ماه
1:00 PM	Knicks	VS	Lakers
2:00 PM	Magic	VS	
3:00 PM	Pistons	VS	Raptors

4:00 PM

Spurs

Suns

## 1st-2nd Grade League Rules

- 1. Official game time will consist of four, six minute quarters. The clock will stop on foul shots, time-outs, substitution breaks and every whistle during the last minute of each quarter.
- 2. Each team receives two time-outs per half, non-cumulative.
- 3. If there is a 20 point spread in the score the score board will be blanked out. Score will be kept at the table for the remainder of the game.
- 4. Foul shots will be taken from the 10' mark.
- 5. There will be no 3 second in key violations.
- 6. Substitution breaks will occur every 3 minutes. All players on the bench must substitute in. This rule is to ensure that every player plays at least 1/2 of each game. Coaches may freely substitute for players with three or more fouls. Every player must sit at least four minutes per half or at least four minutes per game if they only have six players.
- 7. Players receiving a technical foul must sit for 6 minutes. If the technical occurs at the end of a game, the technical will roll over to the next game the player attends. If any player receives two technical fouls in one game they will be ejected from the game.
- 8. Man-to-man defense must be used. The defensive player must be within arms distance of his/her player at all times. Back court pressure is not allowed. Teams may begin man-to-man defense at half court.
- 9. Each team will be given one warning per game for playing an illegal defense. The next violation will result in one technical free throw plus possession of the ball.
- 10. Stalling and isolation plays are not permitted. If these techniques are used the other team will be awarded the ball.
- 11. Help defense is allowed if the ball is penetrating the key. Double teaming the ball is not permitted.
- 12. Colored wrist bands must be worn by all players in the game. This is used for a learning tool only. Same color wrist bands will guard each other. Any player that hides his/her wrist band will be given a warning, second violation will result in a technical and free throw will be awarded to the opposing team along with the possession of the ball.
- 13. Standings will not be kept.
- 14. The team listed second will wear the dark color of the reversible jersey.
- 15. All other high school rules will be enforced unless otherwise mentioned.

